***DESCRIPTION***

The project HandCricket is the actual implementation of the game “Hand Cricket”.

This game is a two-player game in the real world but it has been modified to single-player game where the mobile serves the purpose of second player. The player has to play against the mobile.

The game starts with a toss. The player can choose between “head” or “tail”. If the player wins the toss ,he/she can choose either to “bat” or “bowl”. Else, the mobile chooses between the two.

Next ,the main game starts where the player has to choose a number from 1 to 6. Mobile also randomly selects one of the given numbers. The batsman is termed out if the choice made by the bowler and batsman is same.

So,while batting the player must try to guess a number other than mobile’s choice in order to increase his/her score. While bowling, he/she must guess the mobile’s choice to make sure the mobile’s score does not exceed his/her score.

One with higher score is termed the winner.